

-== CONSOL ==-
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CUBB 3A 01 C8	0264	LDA	LINE
CUBE 3C	0265	INR	A
CUBF E6 0F	0266	ANI	0FH
CUC1 32 01 C8	0267	STA	LINE
CUC4 C9	0268	RET	
CUC5	0269 *		
CUC5	0270 *	ERASE SCREEN	
CUC5 21 00 CC	0271 *		
CUC8 36 A0	0272 PERSE	LXI	H,VDMEM
CUCA 23	0273	MVI	M,80H*
CUCB 7C	0274 *		THIS IS THE CURSOR
CUCC FE D0	0275 ERAS1	INX	H
CUCF D2 D6 C0	0276	MOV	A,H
CUD1 36 20	0277	CPI	0D0H
CUD3 C3 CA C0	0278	JNC	ERAS2
CUD6 AF	0279	MVI	M,'
CUD7 32 01 C8	0280	JMP	ERAS1
CUDA 32 00 C8	0281 *		
CUDD D3 FE	0282 ERAS2	XRA	A
CUDF 32 02 C8	0283	STA	LINE
CUE2 C9	0284 *	STA	NCHAR
CUE3 CD 21 C1	0285 *		LEFT SIDE OF SCREEN
CUE3 CD 21 C1	0286 ERAS3	OUT	ZERO LINE
CUE3 CD 21 C1	0287	STA	BOT
CUE3 CD 21 C1	0288	RET	BEGINNING OF TEXT OFFSET
CUE3 CD 21 C1	0289 *		
CUE3 CD 21 C1	0290 *		
CUE6 3A 00 C8	0291 CLINE	CALL	RESET SCROLL PARAMETERS
CUE9 FE 40	0292	LDA	CURRENT SCREEN ADDRESS
CUEB D0	0293 CLIN1	CPI	CURRENT CURSOR POSITION
CUEC 36 20	0294	RNC	NO MORE THAN 63
CUEE 23	0295	MVI	ALL DONE
CUEF 3C E9 C0	0296	INX	ALL SPACED OUT
CUF0 C3 E9 C0	0297	INR	H
CUF3	0298	JMP	A
CUF3	0299 *	CLIN1	CLIN1
CUF3	0300 *		LOOP TO END OF LINE
CUF3	0301 *		
CUF3 AF	0302 PHOME	XRA	HOME CURSOR
CUF4 32 00 C8	0303	STA	A
CUF7 C3 C1 C0	0304	JMP	NCHAR
CUEA	0305 *		CUR
CUEA	0306 *	MOVE CURSOR DOWN ONE LINE	
CUEA	0307 *		
CUEA 3A 01 C8	0308 PDOWN	LDA	LINE
CUEF FE 0F	0309	CPI	15
CUFF C8	0310	RZ	
C100 3C	0311	INR	HOW FAR IS DOWN?
C101 C3 C1 C0	0312	JMP	A
C104	0313 *		CUR
C104	0314 *	ROUTINE TO MOVE THE CURSOR UP ONE LINE	
C104	0315 *		
C104 3A 01 C8	0316 PUP	LDA	LINE
C104	0317		GET LINE COUNT